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Wind Turbine Simulators

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1. Introduction

Electricity generation using wind energy has been well recognized as environmentally friendly, socially beneficial, and economically competitive for many applications. Wind turbine simulators (WTS) are important equipments for developing wind energy conversion systems and are used to simulate wind turbine behavior in a controlled environment without reliance on natural wind resources, for the purpose of research and design into wind turbine drive trains, especially energy conversion systems. Wind turbine simulators can significantly improve the effectiveness and efficiency of research and design in wind energy conversion systems. The simulator can be used for research applications to drive an electrical generator in a similar way as a wind turbine, by reproducing the torque developed by a wind turbine for a given wind velocity. Also, it can be used as an educational tool to teach the behavior, operation and control of a wind turbine. Usually induction motor, separately excited DC motor and permanent magnet synchronous motor can be used to reproduce the static and dynamic characteristics of real wind turbines.

In the past few years, there have been many studies on wind turbine simulators. Authors of (Nunes et al., 1993), (Battaiotto et al., 1996), (Rodriguez et al., 1998) and (Monfared et al., 2009) utilized separately excited dc motors with controlled armature current. (Nunes et al., 1993) presented a wind turbine simulator using the electromagnetic (EM) torque equation of a dc machine. The armature and the field circuits were controlled so that the dc machine generated the static characteristics of a constant pitch wind turbine. (Monfared et al., 2009), (Rabelo, et al., 2005) and (Guangchen, et al., 2010) utilized separately excited dc motor to reproduce the static and dynamic characteristics of real wind turbines. The wind turbine simulator described in (Monfared et al., 2009) aims to reproduce the mechanical behavior of wind turbine rotor, drive train and a gear box under dynamic and static conditions. The reference for the torque developed by the wind turbine includes the gradient and tower shadow effects that result in pulsating torques. The larger inertia effect and the steady-state behavior of real wind turbine are also included in the paper. In (Nichita et al., 1998) a more general approach of WTS was presented by the application of a dc motor. In (Jian & xu, 1987) a microcomputer-controlled SCR-DC motor was used to supply the shaft torque. A dc machine, although is ideal from the standpoint of control, is, in general, bulky and expensive compare with an AC machine and it needs frequent maintenance due to its commutators and brushes. Inverter driven PMSM can also work like a real wind turbine (Weihao Hu, et al., 2009), (Xu, Ke, et al., 2007). The wind turbine simulator consists of a

microcontroller, an intelligent power module inverter, a PMSM and a control desk on the computer. The control desk obtains the wind speed and calculates the theoretical torque of a real wind turbine by using the wind turbine characteristics and the rotation speed of PMSM. Then the output torque of the PMSM can be regulated by controlling the stator current and frequency. Hence, the inverter driven PMSM can work like a real wind turbine. Inverter driven IM can also reproduce the dynamic and static characteristics of real wind turbine (Madadi, et al., 2004), (Madadi, & Chang, 2005) and (Yun, et al., 2009). A control program is developed that obtains wind profiles and, by using turbine characteristics and rotation speed of induction motor(IM), calculates the theoretical shaft torque of a real wind turbine. Comparing with this torque value, the shaft torque of the IM is regulated accordingly by controlling stator current demand and frequency demand of the inverter.

In this chapter, an IGBT inverter-controlled squirrel cage induction motor was used instead of a dc motor as a WTS. A dc machine, although is ideal from the standpoint of control, is, in general, bulky and expensive compare with an AC machine and it needs frequent maintenance due to its commutators and brushes. This drive is controlled using the measured shaft torque directly, instead of estimating it as conventional drives do. The proposed structure for WTS is achieved in two closed loops of control: speed control and torque control. In this chapter we present the working principles, structures, and test results of wind turbine simulator.

The structure of the wind turbine simulator is depicted in Fig. 1. In this figure, wind simulator, three phase IGBT inverter and IM behaves like a real wind turbine in steady-state. The wind simulator was programmed in C language by utilize of a real wind turbine model, torque PI controller, and IM model. Each of these WTS parts will be discussed in details in the following sections. The structure of the controller for the induction motor is shown in Fig. 2. The rotor speed and the shaft torque are the feedback signals from the torque/speed transducer.

The torque error determines the demand stator current by a proportional integral (PI) regulator. This demand stator current, in turn, determines the required slip frequency based on the function generator in a tabular format as defined by (9).

2. Wind turbine model

According to Betz's law, no turbine can capture more than 59.3 percent of the kinetic energy in wind. The ideal or maximum theoretical efficiency (also called power coefficient, C_p) of a wind turbine is the ratio of maximum power obtained from the wind to the total power available in the wind. The factor 0.593 is known as Betz's coefficient. It is the maximum fraction of the power in a wind stream that can be extracted. So power coefficient, C_p , is the ratio of power output from wind machine to power available in the wind.

$$\text{power output from wind machine} = P = \frac{1}{2} \rho A u^3 C_p \quad (1)$$

$$\text{power available in wind} = P_{wind} = \frac{1}{2} \rho A u^3 \quad (2)$$

$$C_p = P / P_{wind} \quad (3)$$

Steady state wind turbine model is given by the power-speed characteristics shown in Fig. 3. The curves in Fig. 3 represent the characteristics of a 3-kW, three-blade horizontal axis wind turbine with a rotor diameter of 4.5 m. These curves can be obtained by wind turbine tests or calculated during the design by manufacturers. At a given wind speed, the operating point of the wind turbine is determined by the intersection between the turbine characteristic and the load characteristic. Usually, the turbine load is an electrical generator, such as an induction generator (IG), synchronous generator (SG), or permanent-magnet synchronous generator (PMSG). From Fig. 3, it is noted that the shaft power (P_m) of the wind turbine is related to its shaft speed (n) and wind speed (u). In practice, the characteristics of a wind turbine can also be represented in a simplified form of power performance coefficient (C_p) and tip speed ratio (λ) as shown in Fig. 4 for the same wind

Fig. 1. System structure of the wind turbine simulator

turbine in Fig. 3. The $C_p - \lambda$ curve is usually used in industry to describe the characteristics of a wind turbine. The tip speed ratio of a turbine is given by:

$$\lambda = \frac{r_m n \pi}{30u} \quad (4)$$

where r_m is the turbine rotor radius in meters, n turbine rotor speed in revolutions per minute (r/min), and u is wind speed in m/s. The turbine output power is given by:

$$P_m = 10.28 \times C_p u^3 \quad (5)$$

Fig. 2. Controller structure of the induction motor

In a wind turbine simulator, the power-speed characteristics of a wind turbine are physically implemented by an induction motor, dc motor or permanent magnet synchronous motor drive. The shaft power P_m and speed ω_r of the induction motor represent the power and speed of the wind turbine rotor. An inverter fed IM is used to drive a load (i.e., a generator as if it were driven by a real wind turbine). In order to reproduce the turbine characteristics of Figs. 3 and 4 in a laboratory, a microcontroller-and PC-based

Fig. 3. Power-speed characteristics of a real wind turbine

control system is developed. The wind speed signal needed for the simulator is supplied from wind profiles which can be obtained from measured wind data of a site or can be get in any artificial form by users. Thus, researchers can conduct their studies on wind turbine drive trains in a controllable test environment in replacement of an uncontrollable field one without reliance on natural wind resources.

3. IM model

The model of an induction machine is highly nonlinear and mutually coupled. The complexity of the model is dictated by the purpose for which the model is employed. A simplified equivalent circuit model of an induction machine is shown in Fig. 5. It is used to develop an appropriate controller with an approximate input-output model which relates the stator voltage input V_s , and the outputs, namely the angular speed ω_r and the developed torque T_m . The model is established based on the following assumptions.

- The dynamics of the electrical subsystem are neglected as its time constant is substantially smaller than that of the mechanical subsystem.
- The core loss resistance is ignored.
- The impedance of the magnetizing circuit is much larger than the impedance of the stator, that is

$$(\omega_e L_m)^2 \gg (R_s^2 + (\omega_e L_s)^2) \Rightarrow V_s \approx V_m \quad (6)$$

where $L_m, R_s, \omega_e, L_s, V_m$ and V_s are the magnetizing inductance, stator resistance, electrical angular speed, stator inductance, magnetizing voltage, and stator supply voltage, respectively. The rotor leakage reactance is much smaller than the equivalent rotor load resistance.

$$\frac{R_r}{S} \gg \omega_e L_r \quad (7)$$

Fig. 4. C_p - λ characteristics of a real wind turbine

Fig. 5. Induction motor model

where S is the slip, and R_r and L_r are the rotor resistance and inductance, respectively. The stator impedance is much smaller than the reflected rotor impedance at normal operating condition

$$\left(\frac{R_r}{S}\right)^2 + (\omega_e L_r)^2 \gg R_s + (\omega_e L_s)^2 \quad (8)$$

The IM model consists of an algebraic equation which governs the flux linkage, the supply frequency, the output current, and the slip frequency, as given by (9). The equation takes the form of (Bose, 1986), (Rashid, 1993).

$$(I_s)^2 - \varphi^2 \frac{R_r^2 + L_m^2 \omega_{sl}^2}{L_m (R_r^2 + L_r^2 \omega_{sl}^2)} = 0 \quad (9)$$

where $\varphi = V_s / \omega_e$

So based on (9) we get:

$$\omega_{sl} = F(I_s) \quad (10)$$

Function F relates ω_{sl} (induction motor slip speed) to the magnitude of induction motor's stator current in steady-state condition.

4. Inverter control

The three-phase IGBT inverter converts the fixed dc link voltage obtained from a three-phase bridge rectifier into a three-phase variable frequency variable current source, feeding to the induction machine as the prime mover of a synchronous generator, which acts as the load of the wind turbine. The inverter is controlled by an Intel 80C196KD microcontroller.

The microcontroller accepts current and frequency signals from the output of the wind simulator (refer to Fig. 2) as the demand input and sends out the appropriate triggering pulses to the IGBT driver circuits, based on the errors between the demand current and actual current using the current hysteresis control strategy. The current hysteresis control forces the inverter output currents to track demand current waveforms within a hysteresis upper and lower bands. The output currents are detected by current sensors and compared with the demand current waveforms. When an output current exceeds the upper band, the IGBT gate control signal will be switched to an appropriate state to reduce the actual current. The IGBT gate control state will be properly switched again when the actual output

current drops below the lower band. Regulating the magnitude of the sinusoidal demand current waveform will provide an effective control to the inverter output power. The hysteresis bandwidth can be decided by considering the switching frequency limitations and the switching losses of the IGBT modules. Since output currents are always detected and regulated, the current hysteresis control scheme has a fast current response and provides an inherent over current protection. However, the scheme may be more expensive to implement due to the requirements for current sensors and fast A/D conversion devices. The microcontroller system for the IGBT inverter incorporates various hardware and software protection functions such as over current, over voltage, and under voltage and over temperature protections. Three phase inverter is shown in Fig. 6.

5. Experimental results of static wind turbine simulator

The described static wind turbine simulator has been implemented and tested in our laboratory. The wind turbine model and the digital PI controller are realized using a PC interfaced to LAB Windows I/O board. This LAB Windows system is equipped with eight A/D channels and two D/A channels for control and acquisition purposes. The controller generates the current and frequency demands for the IGBT inverter. The inverter control

3-PHASE INVERTER FOR VARIABLE SPEED IM DRIVE

Fig. 6. Configuration of three phase inverter for WTS system is implemented by an Intel 80C196KD /KC microcontroller and associated hardware-software. In this research, a horizontal axis wind turbine as described by Figs. 3 and 4 is used. The electrical and mechanical parameters of the IM are listed in Table 1. The

power-speed characteristics of WTS at different wind speeds as measured during tests are shown in Fig. 7, and are compared with those of a real wind turbine of Fig. 3. Based on equation (4) and equation (5), the $C_p - \lambda$ characteristic can be derived from the measured $P_m - n$ characteristics of Fig. 7. The measured $C_p - \lambda$ characteristic is compared with that of the wind turbine given in Fig. 4, as presented in Fig. 8. Both Figs. 7 and 8 verify that the developed wind turbine simulator reproduces the steady-state characteristics of a given wind turbine at various wind conditions.

6. Application of steady-state wind turbine simulator

The wind turbine simulator is a valuable test facility to create a controlled test environment for drive trains of various wind turbines without reliance on natural wind resources and actual wind turbines. Several research projects have been conducted using the developed wind turbine simulator at our laboratory. In the development of the “intelligent maximum wind energy extraction algorithm”, the developed wind turbine simulator, instead of real wind turbine, is used as the prime mover to drive a synchronous generator. The block diagram of wind power system is shown in Fig. 9 for a stand alone load. A single phase inverter is adopted to extract the generator output and feed to a stand alone load represented by a resistor load bank. The maximum power algorithm is implemented inside

Induction motor parameters and their values	
Rated power = 10 hp	Rr = 0.2032 Ω
B = 0.026 N.m.s/rad.	Ls = Lr = 0.02851 H
P = 4 (number of poles)	Lm = 0.02738 H
Rs = 0.2056 Ω	J = 0.8 Kg.m ²

Table 1. Induction motor parameters

Fig. 7. Tested power-speed characteristics of a WTS.

the single-phase inverter, as part of the control software. The search performance of the developed algorithm based on the WTS as a prime mover, is shown in Fig. 10. In this figure, the first 180 s is the simulator start-up period. In this period, the single – phase inverter is stopped, and no load is added onto the WTS. After the start –up period, the single-phase inverter is started, and begins to search the optimal point for maximum power extraction. This figure confirms that the searching for maximum power is effective, since both C_p and motor power are increased toward the maximum values. In steady-state, the performance factor C_p approaches 0.4, which is the practical limit of most modern wind turbines. These tests were conducted at a constant wind speed of 6 m/s (Wang, 2003). The dynamic response of the maximum power extraction algorithm under the wind speed change has been tested. The test is conducted after the system has two hours of on-line training. Fig. 11 shows the test results when the wind speed was changed from 3 m/s to 6 m/s. Again the first 160 s are for wind simulator start-up. The system operated at a simulated wind speed of 3 m/s until 225 s, when the wind speed was increased to 6 m/s. It can be observed from the figure that the transition time takes about 175 s before the output power and the performance factor reach the new steady state with a high C_p value of 0.39.

7. Dynamic wind turbine simulator

The accurate wind turbine simulator should includes several important components of real wind turbine including, wind shear and tower shadow effects, larger turbine inertia, and turbulent wind speed. The wind turbine simulator described in (Monfared et al., 2009) incorporated all above mentioned components of real WT in designed WTS.

7.1 Tower shadow/wind shear model

As a turbine blade rotates, it is acted upon by wind at various heights. The variation of wind speed with height is termed *wind shear*. Wind speed generally increases with height. Torque pulsations, and therefore power pulsations, are observed due to the periodic variations of

Fig. 8. $C_p - \lambda$ characteristics of a WT and WTS

Fig. 9. Block diagram of wind power system

wind speed experienced at different heights. Power and torque oscillate due to the different wind speeds encountered by each blade as it rotates through a complete cycle. For instance, a blade pointing upwards would encounter wind speeds greater than a blade pointing downwards. During each rotation the torque oscillates three times because of each blade passing through minimum and maximum wind. To determine control structures and possible power quality issues, the dynamic torque generated by the blades of a wind turbine must be represented. It is therefore important to model these wind shear and tower shadow induced 1P and 3P torque pulsations for a meaningful WTE as (Lops, 2005).

$$T_{mech} = T_{mill} \left[1 + A_1 \sin(\omega_{mill}t) + A_3 \sin(3\omega_{mill}t) \right] \tag{11}$$

where $A_1 = 0.2$ and $A_3 = 0.4$, T_{mill} and T_{mech} are average and aerodynamic torques of wind turbine, respectively. The average power and torque developed by a wind turbine are a function of the wind speed (u), the rotational speed of the shaft (ω_{mill}), the tip-speed ratio(λ) and the torque and power coefficients (C_q & C_p) as given by (12) and (13) where r_m is the radius of the turbine and ρ is the air density.

Fig. 10. Searching performance with several hours online.

Fig. 11. Dynamic test results of the wind turbine control algorithm on the developed WTS

$$P = 0.5 \times \rho \pi r_m^2 C_p u^3 \tag{12}$$

$$T_{mill} = 0.5 \times \rho \pi r_m^3 C_q u^2 \tag{13}$$

The turbine torque oscillations due to tower shadow and wind shear were calculated based on the turbine specifications. These oscillations were sufficient to cause a resultant fluctuation in the output voltage, such that the effects due to tower shadow could easily be distinguished in the time domain. For this purpose the constant wind speed will be applied such that the generator shaft speed rises to 1500 rpm. If the gear ratio is assumed to be 1:20 so the 1P and 3P frequency of oscillations due to tower shadow and wind shear effects can be calculated as

$$1P = \frac{1500}{60 \times 20} \approx 1.25Hz$$

$$3P = 3 \times 1P \approx 3.75Hz$$

7.2 Inertia model

The inertia model is determined by equating the generator acceleration in the field and laboratory(simulated) systems. The effect is to alter the turbine torque that the dc motor will produce in response to a given wind, such that the effect of the larger turbine rotor inertia is emulated. A mechanical diagram of both the field system and the representative laboratory(simulated) system is shown in Fig. 12, where T_{motor} = dc motor’s torque, T_{mech} = aerodynamic turbine rotor torque, T_{gen} = generator torque, J_{motor} = dc motor inertia, J_g = generator inertia, and J_{mill} = turbine rotor inertia. Equations of motion may be written for both systems, real wind turbine (14) and simulator (15) and solved to determine the reference torque (16) required for the dc motor.

$$\frac{T_{mech}}{n} = \left(\frac{J_{mill}}{n^2} + J_g \right) \frac{d\omega_{gen}}{dt} + T_{gen} \quad (14)$$

$$T_{motor} = \left(J_{motor} + J_g \right) \frac{d\omega_{gen}}{dt} + T_{gen} \quad (15)$$

$$T_{motor} = \frac{T_{mech}}{n} + \left(J_{motor} - \frac{J_{mill}}{n^2} \right) \frac{d\omega_{gen}}{dt} \quad (16)$$

where n is gear ratio and the second term of right hand side of (16) represents the compensation torque of wind turbine emulator. Therefore the wind turbine emulator will accurately represent the real wind turbine system if the driving torque T_{motor} is controlled according to (16). Simulation and experimental results from WTS (Monfared et al., 2009) clearly confirm that with larger rotor inertia demonstrates reduced magnitude for 1P and 3P harmonics.

Fig. 12. Mechanical models of real and simulated WT

8. Conclusion

In order to improve the effectiveness and efficiency of research into wind energy conversion systems, a wind turbine simulator has been developed to create a controlled test environment for drive trains of wind turbines. The simulator is realized using an IGBT inverter controlled induction motor drive. The wind turbine model and the digital controller are developed on a C-language platform for easy access, programming, and modifications. Various wind turbines and wind profiles can be incorporated in the control software. The

experimental results show that the steady-state characteristics of the WTS are similar to those of the given wind turbine. Various tests conducted on the developed WTS for real wind turbine and the resultant responses of a variety of WTS parameters have confirmed the performance of the wind turbine simulator under the designed digital controllers. The accurate wind turbine simulator should include several important components of real wind turbine including, wind shear and tower shadow effects, larger turbine inertia, variable wind speed, and steady state characteristics.

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Wind Turbines

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The area of wind energy is a rapidly evolving field and an intensive research and development has taken place in the last few years. Therefore, this book aims to provide an up-to-date comprehensive overview of the current status in the field to the research community. The research works presented in this book are divided into three main groups. The first group deals with the different types and design of the wind mills aiming for efficient, reliable and cost effective solutions. The second group deals with works tackling the use of different types of generators for wind energy. The third group is focusing on improvement in the area of control. Each chapter of the book offers detailed information on the related area of its research with the main objectives of the works carried out as well as providing a comprehensive list of references which should provide a rich platform of research to the field.

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